		St Mary's Infant / Junior School	DT	LONG TERM PLANNING	TEACH	ERS 202	3-24
TERM	AUT 1	AUT 2		SP1	SP 2	SU 1	SU 2

Y3	Art focus	Moving Monsters- Pneumatics	Art focus	Food Technology- Sandwiches	Art focus	Sewing- Roman Purses
		-Begin to explore the properties of materials (i./e hard, soft)		-Begin to explore food nutrition, looking into what constitutes a healthy meal		-Begin to understand the rules of safety when it comes to working with hazardous items (i.e scissors)
						-Begin to explore how designers in the past have planned their designs
Y4	Food Technology Cous cous salad -Exploring healthy eating through salads and what foods complement each other	Art Focus	Product design - Iron Man Storytelling head -Explore further the properties of materials (i.e texture,flexible)	Art Focus	Sewing - Create an Egyptian style cushion/cat -Begin to further explore how designers and products have planned/been planned to match their audience or purpose etc	Art Focus
					-Explore safety rules with hazardous items (i.e saws) and understand why we have them in place	

Y5	Product design - Pop up picture books	Art focus	Product design - Moving vehicles	Art focus	Food Technology- Pizza Making	Art focus
	-Dive into important modern designers -Dive into how plans are used by designers to organise their ideas, improve their products and ensure that their product fits its purpose		-Dive into how the properties of a material can change the overall product -Dive into safety rules regarding hazardous items (i.e Hot glue) and show understanding of these rules		-Pupils taught the importance of nutrition and healthy eating	
Y6	Art focus	Food Tech - Mayan food (tortilla and guacamole) Completed on Chromebooks -Understanding what is needed in your daily diet and learning how to cook healthy food	Art focus	Art focus	Sewing - Collaborative Quilt -Understand how properties make a material suitable for a project Dive into safety rules regarding hazardous items (i.e Hot glue) and show understanding of these rules -Dive into how plans are used by designers to organise their ideas, improve their products and ensure that their product fits its purpose	Production - backdrops, costume, booklets